

# Drei Fragmente für Streichquartett

I

Langsam ( $\omega = 60$ )

pocet fil.

### I. Violins

2. Violin

Violin

Violoncello

312

1

1

$\in mfp$

# Low Resolution

poco accel.

卷之三

PARTS — AND

— 1 —

*rit.*  $\text{♩} = 120$

*accel.*  $\text{♩} = 160$

*f*  $\text{ff}$

(Bartók-pizz.)  
pizz.  $\Delta$

*una Frosch*

a tempo ( $\text{♩} = 60$ )

*L.3* *acc.*  $\text{♩} = 120$

*p*

*p dolce*

*pp*

*acc.*  $\text{♩} = 120$

*p*

# PREVIEW

## Low Resolution

*rit.*  $\text{♩} = 60$

a tempo

*p*

*sul pont.*

*p*  $\text{mf}$  *p*

dicht am Steg

*p*

*accel.* ..... *rit.* ..... *senza misura* ..... ca. 10 Sek. ..... *ein wenig Bogenhauf* ..... *→ poco ond.* ..... *→ c. l.*

20

21 (R)

*jewers Bogenhauf* ..... *→ poco ond.* ..... *c. l.*

*ca. 10 Sek.* ..... *→ c. l.* ..... *→ acco cod.*, *ff*

*trieß Bogenhauf* ..... *→ cod.* ..... *c. l.* ..... *→ n. 100 cod.*, *ff*

*trieß Bogenhauf* ..... *→ cod.* ..... *c. l.* ..... *→ acco cod.*, *ff*

*trieß Bogenhauf* ..... *→ cod.* ..... *c. l.* ..... *→ acco cod.*, *ff*

*PREVIEW*  
*Low Resolution*

21 (IV) ca. 7 Sch.

(heftiger Stachwechsel)

**A**

a tempo (♩ = 60) poco anima  
pp vilm dolce senza vibrato

**PREVIEW**  
**Low Resolution**

rit.

pp

mp > pp

**Bewegt (♩ ca. 100)**
*poco rit.*
*a tempo (♩ ca. 60)*

**PREVIEW**  
**Low Resolution**

A page from a musical score for orchestra and piano. The top half of the page features a treble clef staff with various dynamics like *p*, *f*, *pp*, and *mf*. The bottom half shows a bass clef staff with dynamics like *f*, *fp*, *p*, and *pp*. Large, semi-transparent text 'PREVIEW' and 'Low Resolution' is printed diagonally across the page.

**senza misura**

*schnell*

20 *p*

*schnell*

*poco*

*p*

*più schnell*

*p*

*schnell*

*p*

ca. 200

*arcato* > > > > > >

*ff*

*mf*

*ff*

*ff*

*ff*

**senza misura**

*mp>p*

**PREVIEW**

**Low Resolution**

22 (R) —————, a tempo (\* ca. 100)

*ad punt.*

*pizz.*

*ff*

*p*

*ff*

*pizz.*

*ff*

*ff*

**ca. 200**

*ff*

*mf*

*ff*

*mf*

*ff*

*mf*

*ff*

*mf*

*ff*

*mf*

rit. a tempo

*mf*

*p*

*pp*

SCENE 1. ACT 1

*pizz. Lv.*

*p*

*pp*

*p*

*pizz. Lv.*

*p*

*pizz. Lv.*

*p*

*pizz. Lv.*

*p*

*pizz. Lv.*

*p*